

# Introduction To Technology Commercialization

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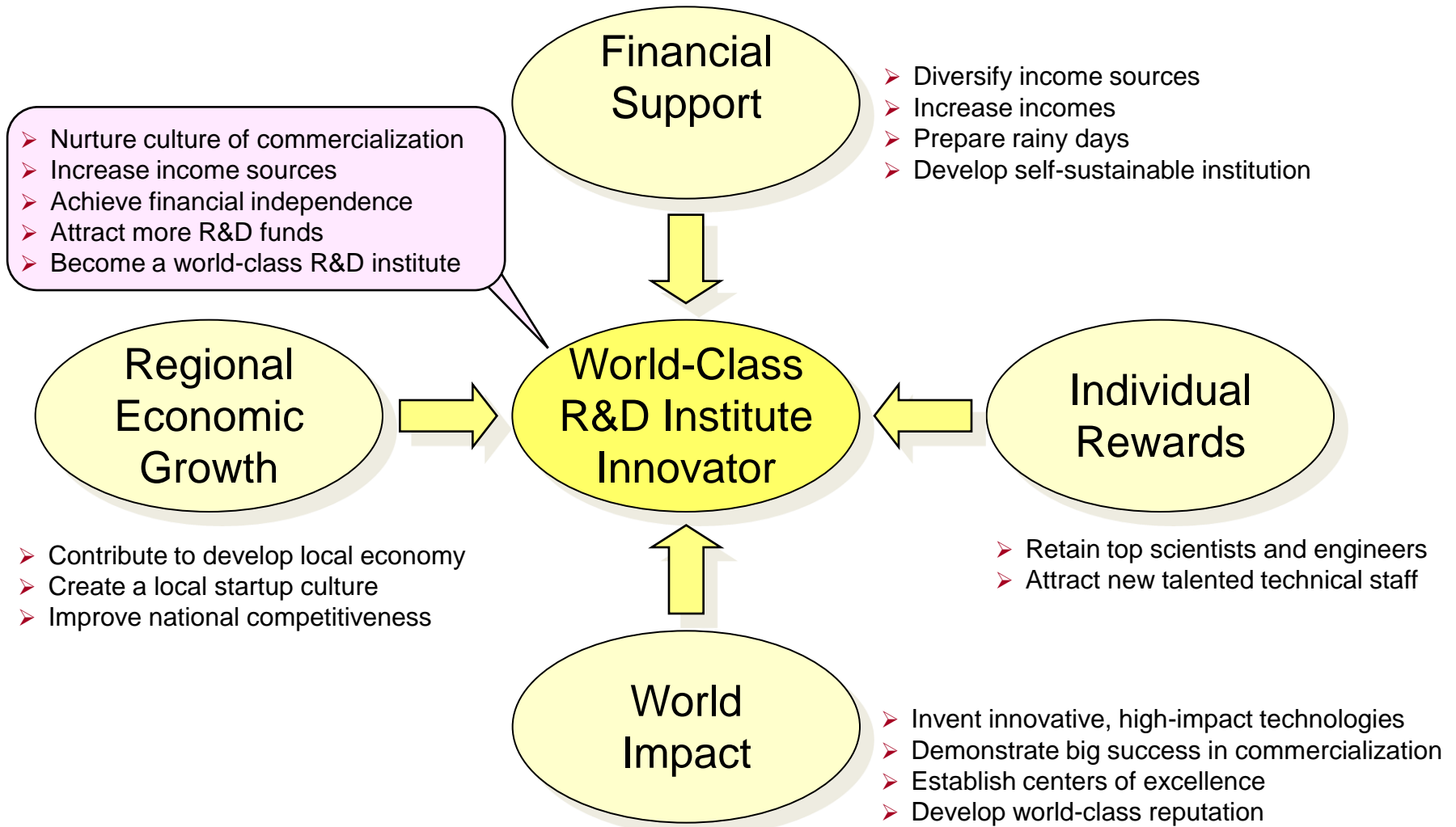
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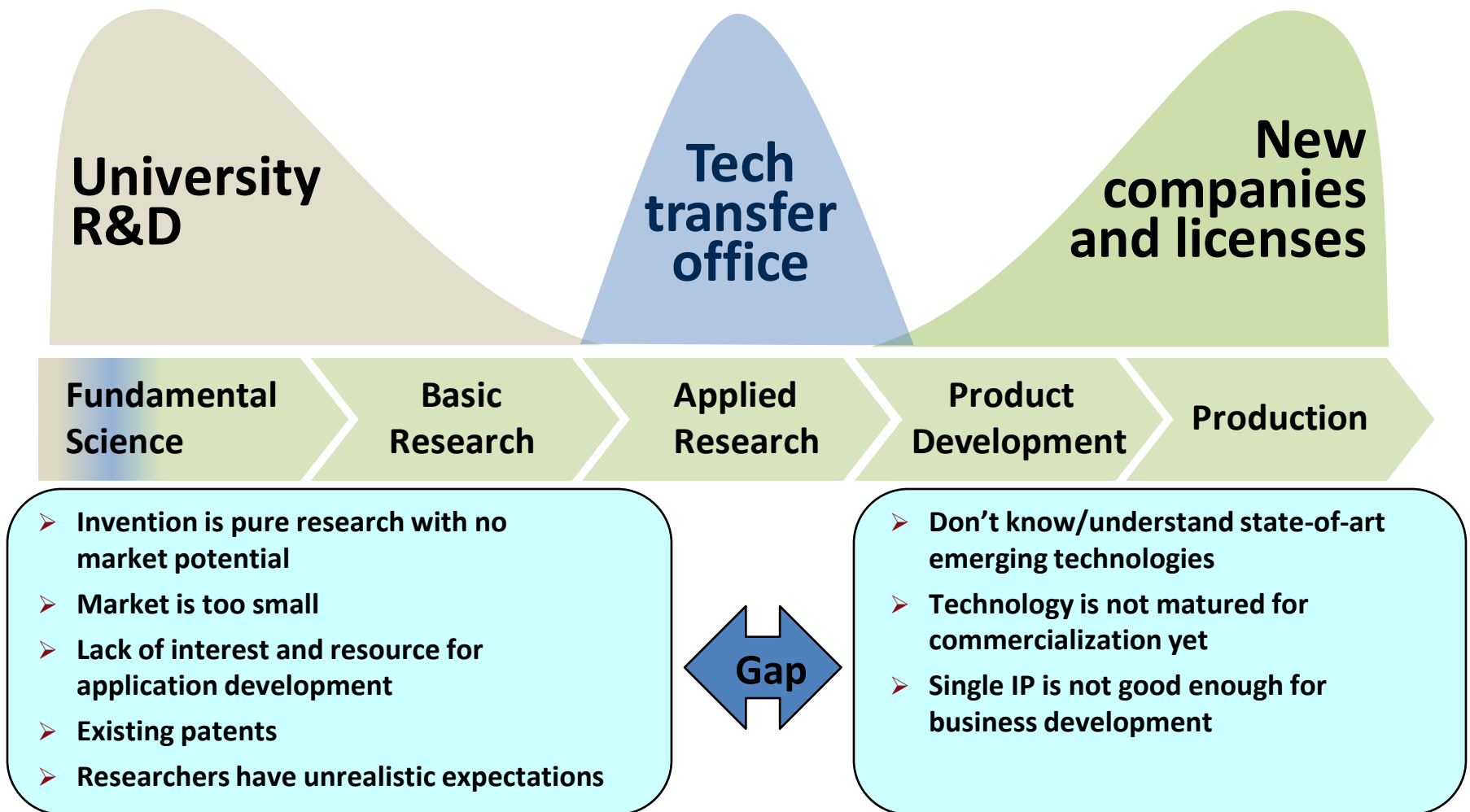
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# Objectives of Tech Commercialization

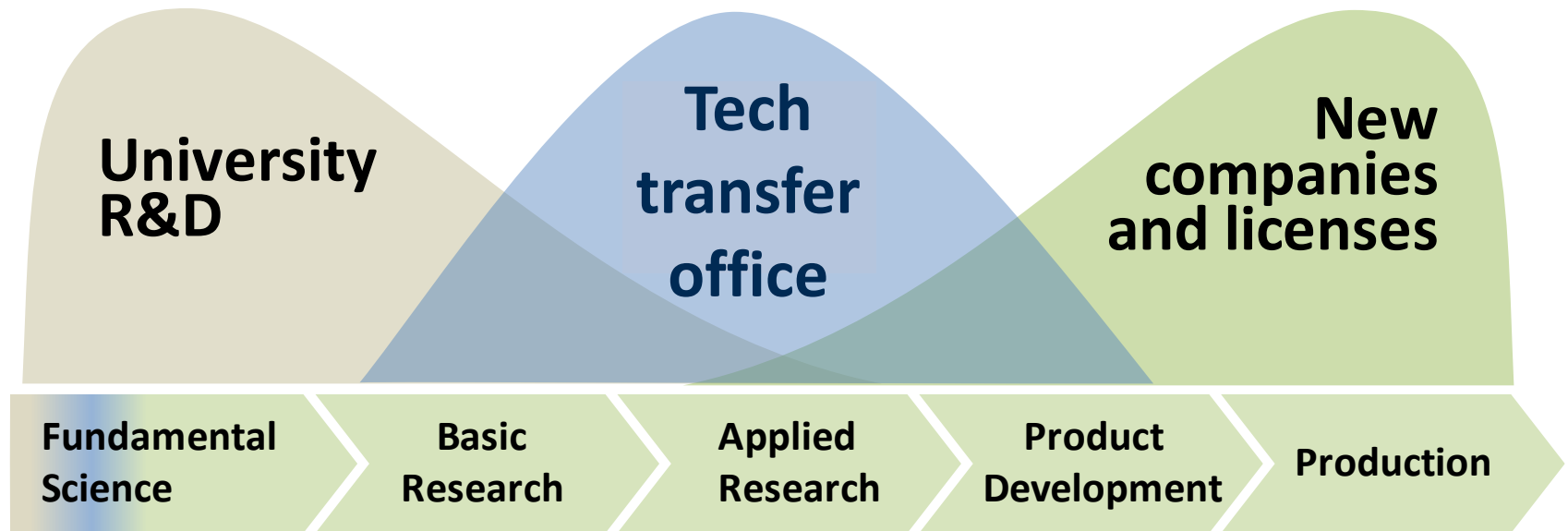


# Classical Role of TCO



# Modern Tendencies

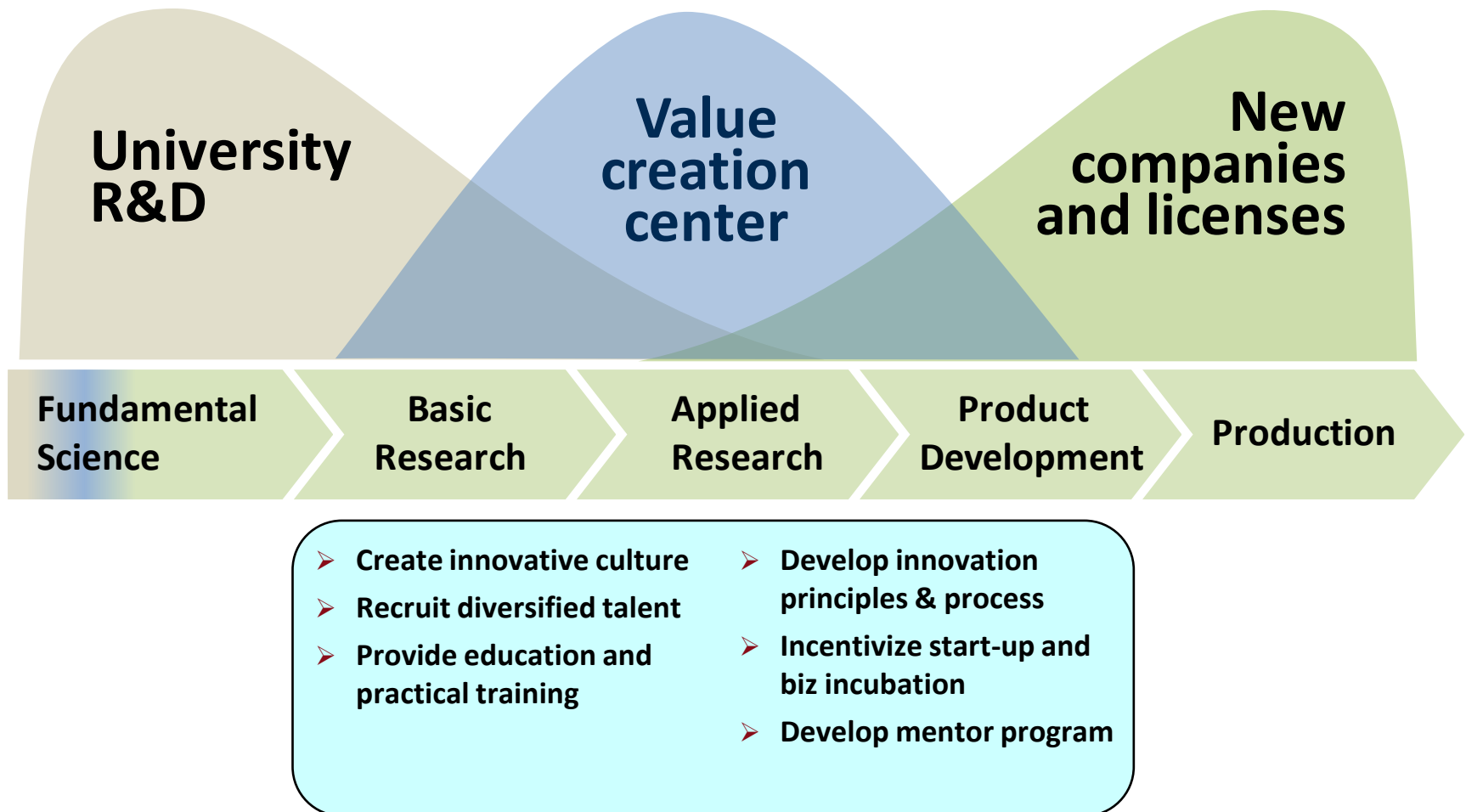
*Must bridge the entire R&D spectrum*



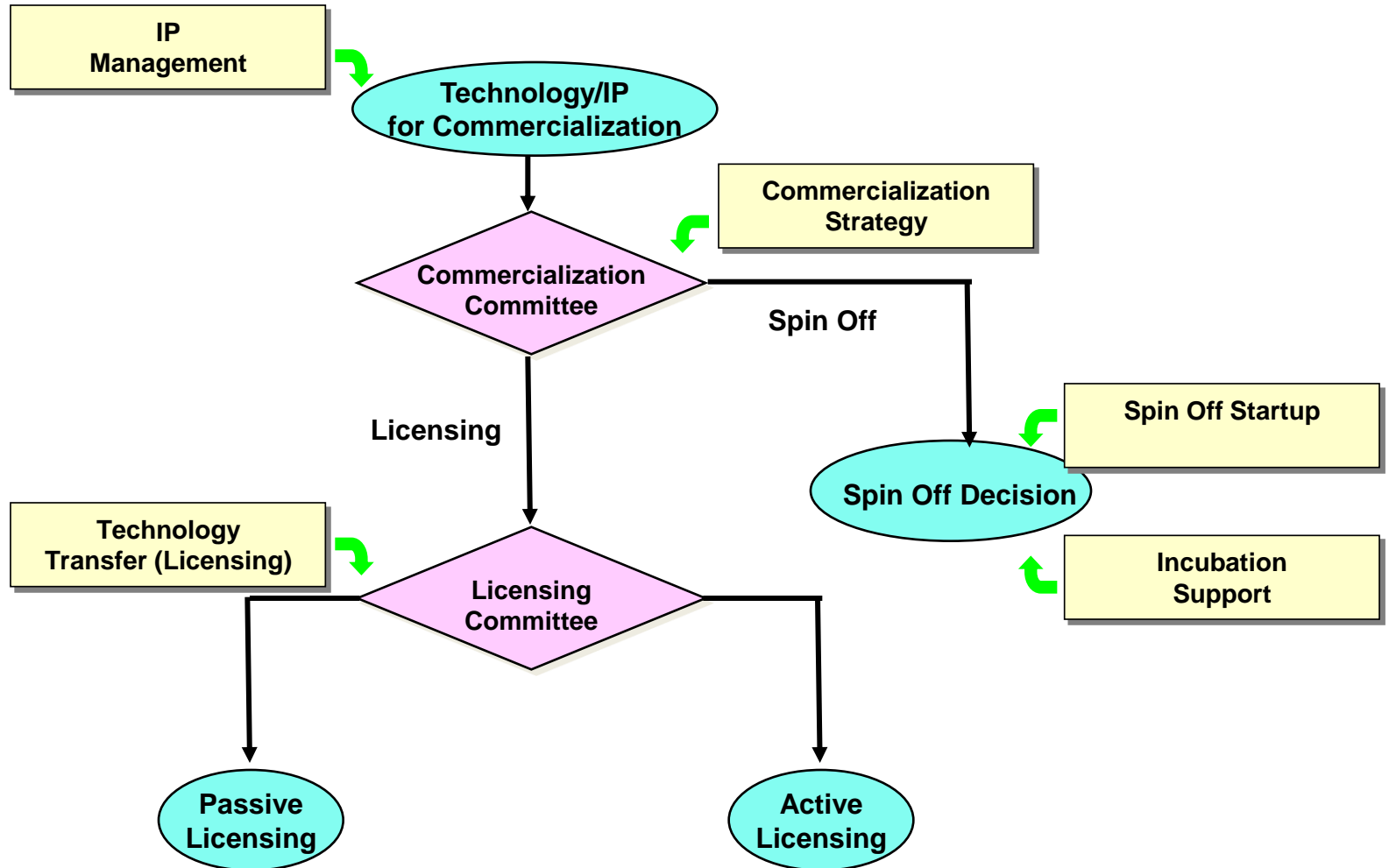
- Translation science & engineering research
- Business opportunity idea generation
- Technology maturation fund
- IP management and bundling
- Start-up acceleration fund and service
- Business incubation fund and service

# Key Success Factors

*Aligning technologies with customer needs through product/service*



# Commercialization Process



# Technology Transfer

- Assess Commercial Potential
  - Patent Research
  - Market & Opportunity Research
- Business Development
  - Protect (patent)
  - Funding
  - Business Plan
  - Marketing
- Establish Strategy
  - Licensing
  - Incubation/Acceleration
  - Spin Off

# Technology Commercialization Assessment

- Intellectual Property
- Technology
- Market
- Team



# IP

- Why patent
  - Competitive advantage – 20 year monopoly with the right to exclude everyone else
- Invention is protectable
  - Novelty (not published)
  - Non-obvious
- Patent costs and timeline
  - Provisional (1 year, 2-4K)
  - PCT (18 months, 10-12K)
  - Office actions, issuance (50+K)

# Technology

- Will it work?
- Scientific basis understood
- Scientific data is thorough
- Technology is well developed
- Team has product development capabilities

# Market

- Need is well defined
- Product addresses the need
- Market is large and growing
- Competition and barriers are low
- Time to market is short
- Profit margin of product is high

# Team

- Team has product development capabilities
- Team has time and is willing to support
- Team has realistic expectations
- Team has commercialization experience

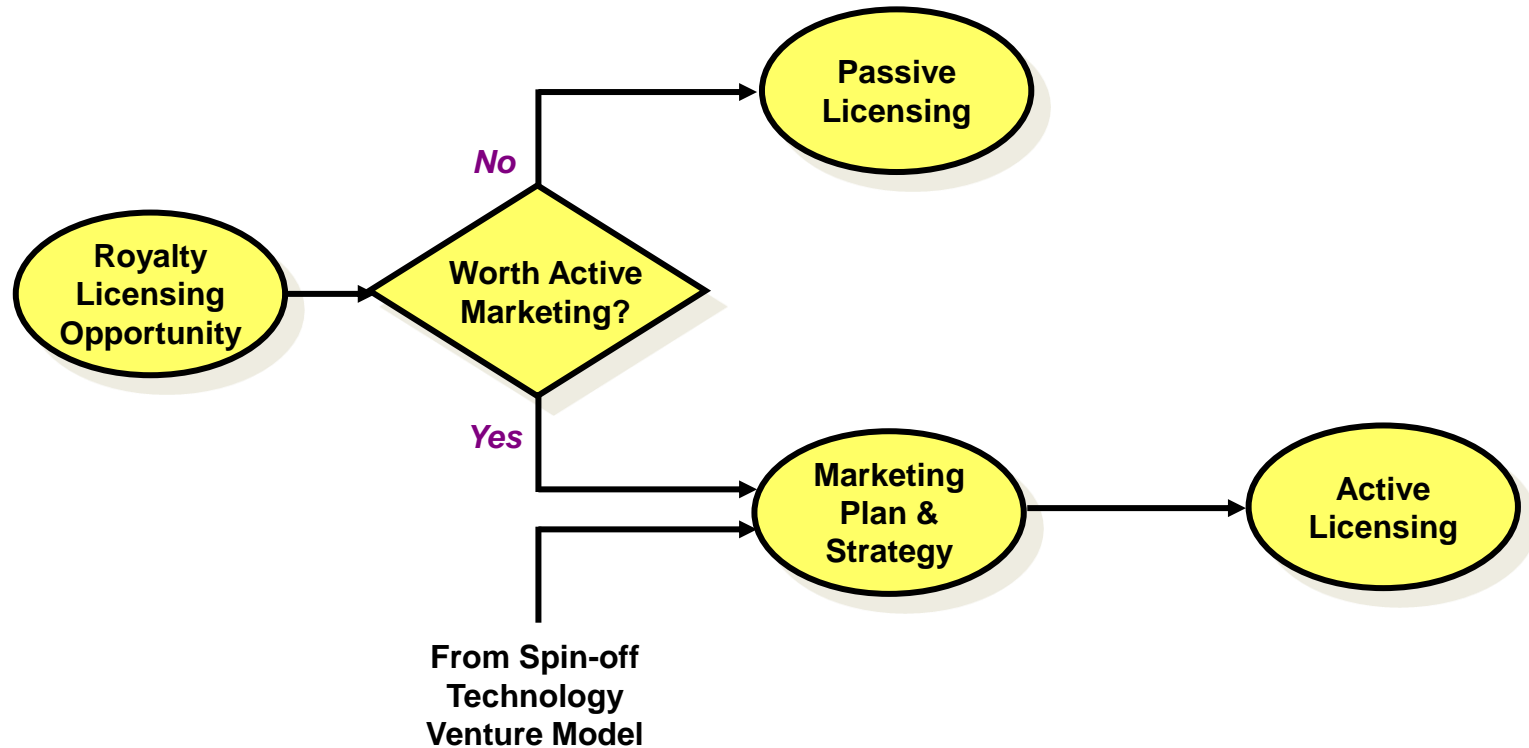
# Commercialization Options

- Understand strengths & weaknesses and plan accordingly
- Spin-Off's versus Licensing
- Is Technology mature enough? Requires Incubation?

# Licensing

- Sell technology to an established company
- Royalty (1-5% of sales)
- Repayment of patent costs
- If license is exclusive then minimum royalties typically apply as well as development milestones

# Licensing

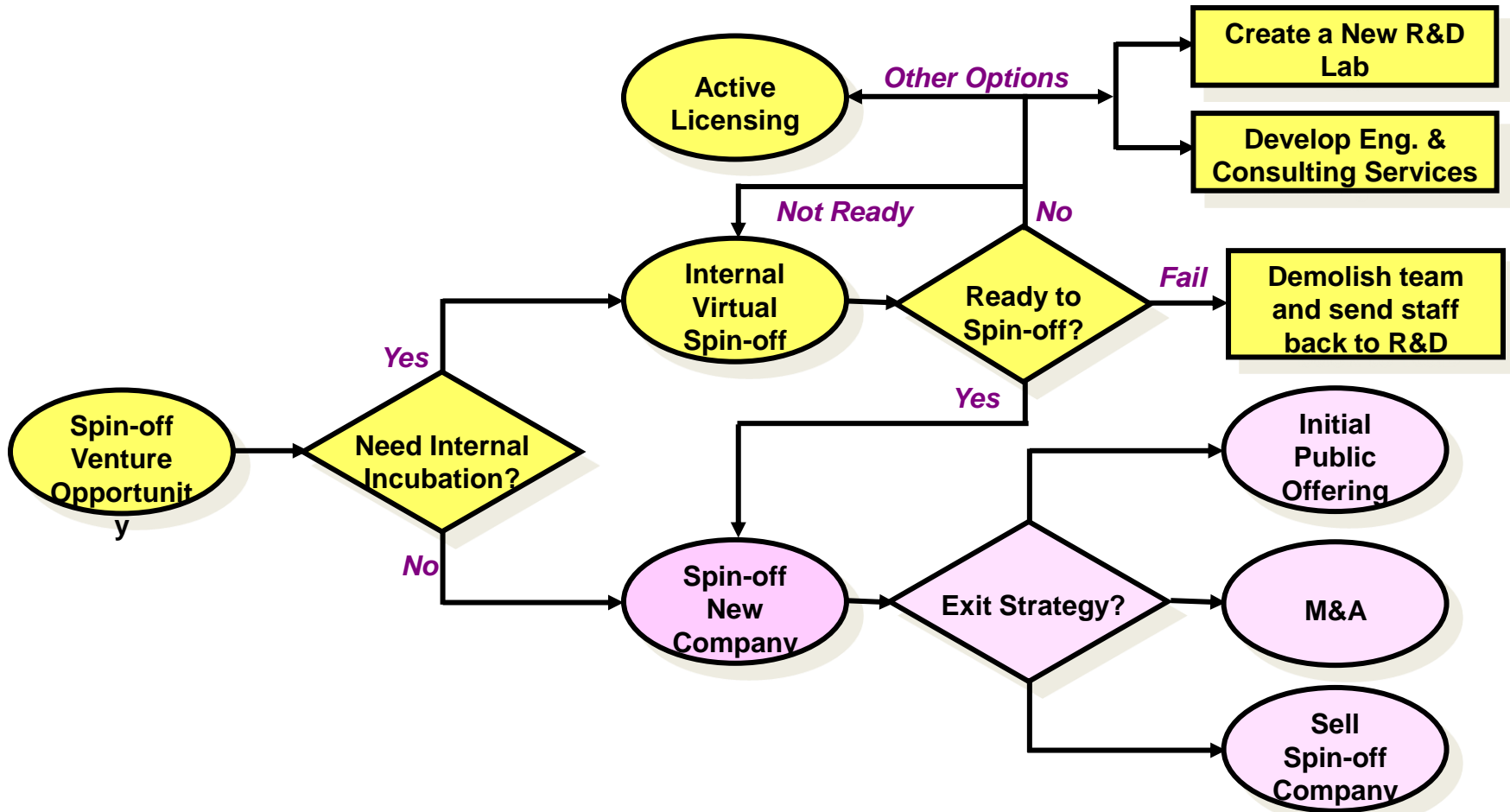


# Spin Off

- New Company (Startup) Created to License researchers technology and build a company around it
- Typically key researcher will be acting head of R&D
- Typically requires small but strong development teams



# Spin Off



# Licensing Considerations

- Good Licensee fit
  - Can Leverage development, sales and marketing capabilities of an established company
- Add-on technology
- Willing to pass control of your technology

# Spin-Off Considerations

- Lack of suitable licensee
- Belief that you can advance the technology better than another company
- Potential to be a multi-million dollar public company
- Committed team with long term perspective
- Funding and management can be attracted

# Formation of Startup team

- Manage small portfolio of opportunities into start-ups
  - Commercial business development plan and strategy
  - Coordination of R&D, venture planning, market research, and commercial development
  - Valuation of emerging technologies and business potential
- For each selected opportunity
  - Development of business plan
  - Launching new venture
  - Venture incubation: hiring new staff, venture financing
  - Management of venture business
  - Establishment of networks of technical, legal, accounting, consulting, and venture finance experts

# Internal Incubation Consideration

- Technology is not mature yet for commercialization
  - Need to demonstrate commercial feasibility or viability
- Unclear target market or application/product
- Difficult to find potential investors for a spin-off venture
- Need to protect potential new business from IP disputes
  - File patents to protect your right to use for commercialization
- Have to provide continuous (on-site) support from its lab such as materials, equipment, and technical support

# Common problems

- Overestimating the technology
- Patents rejected
- Researchers don't invest time that is required
- Researchers lose interest over time
- Poor understanding of the customer
- Disconnect between business and the science
- Long time to market

# Business needs to understand

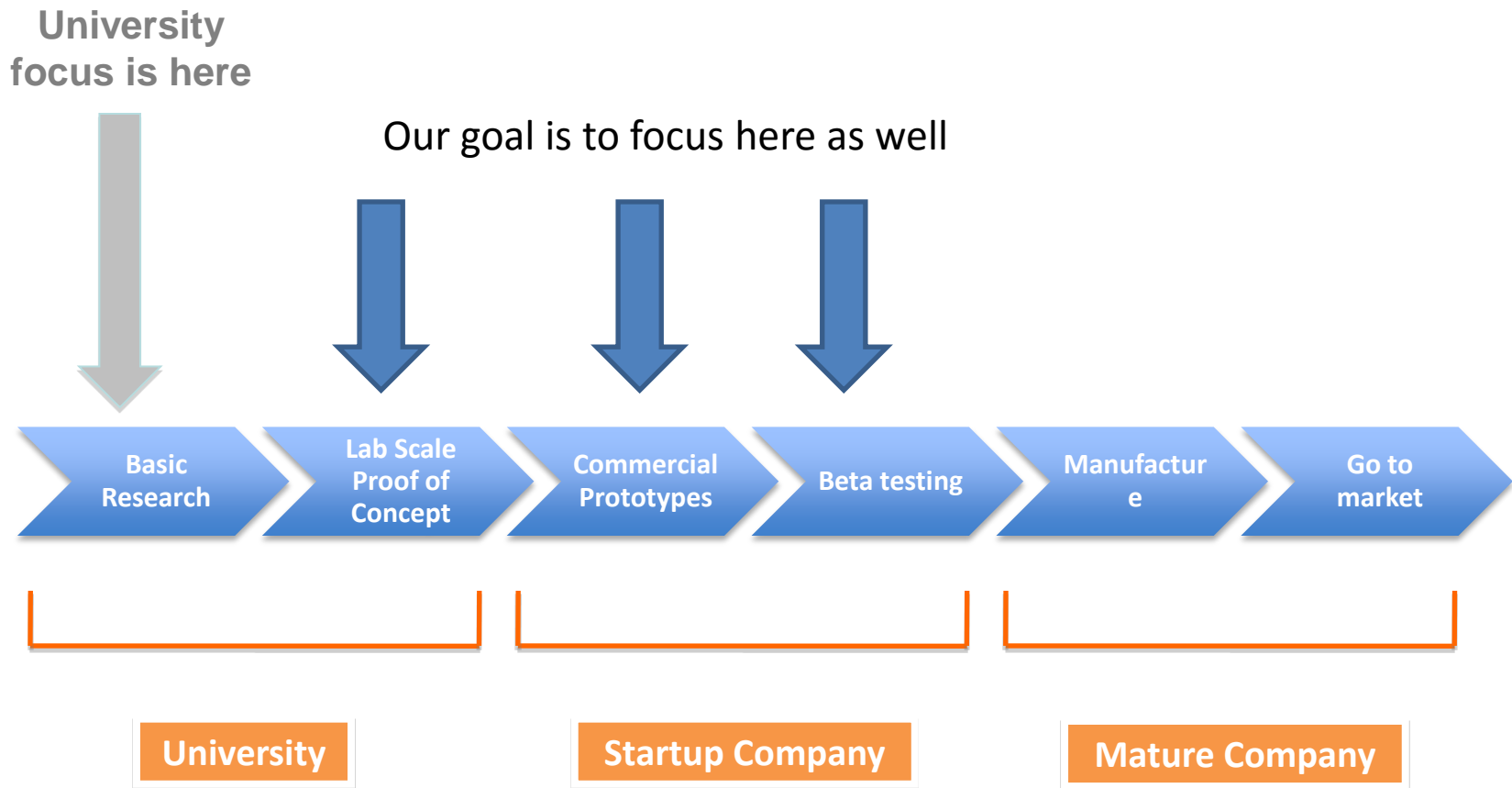
- IP requires time and investment before ready to market
- Researchers want freedom of research and control over their IP
- Researchers need to publish results

# Researchers need to understand

- Focus on a customer and market related issues is essential
- Significant funds need to be raised and invested to develop products and to market them
- Companies need to operate at an accelerated time scale compared to academia



# The R&D Value Chain: From Lab to Market



# Success Factors

- Focus/Concentrate resources (capital, R&D, commercialization) on a few selected areas
- Identify innovation connected to market needs
- Criteria should include — commercializable, capable, and competitive
- Develop technical and business mentors
- Pursue an aggressive IP strategy
  - Strategic patents
  - Patent ownership

# UCLA – facts & numbers in 2014

406  
→ NEW ←  
INVENTIONS  
DISCLOSED

82 NEW  
INVENTIONS  
LICENSED TO COMPANIES

**\$23.7M**

Licensing Revenue, UCLA Share

95 US PATENTS  
ISSUED

**231**

Industry Sponsored Research  
Awards

17 STARTUPS  
FORMED

**\$39.3M**

Industry Sponsored Research  
Dollars

852 total  
active

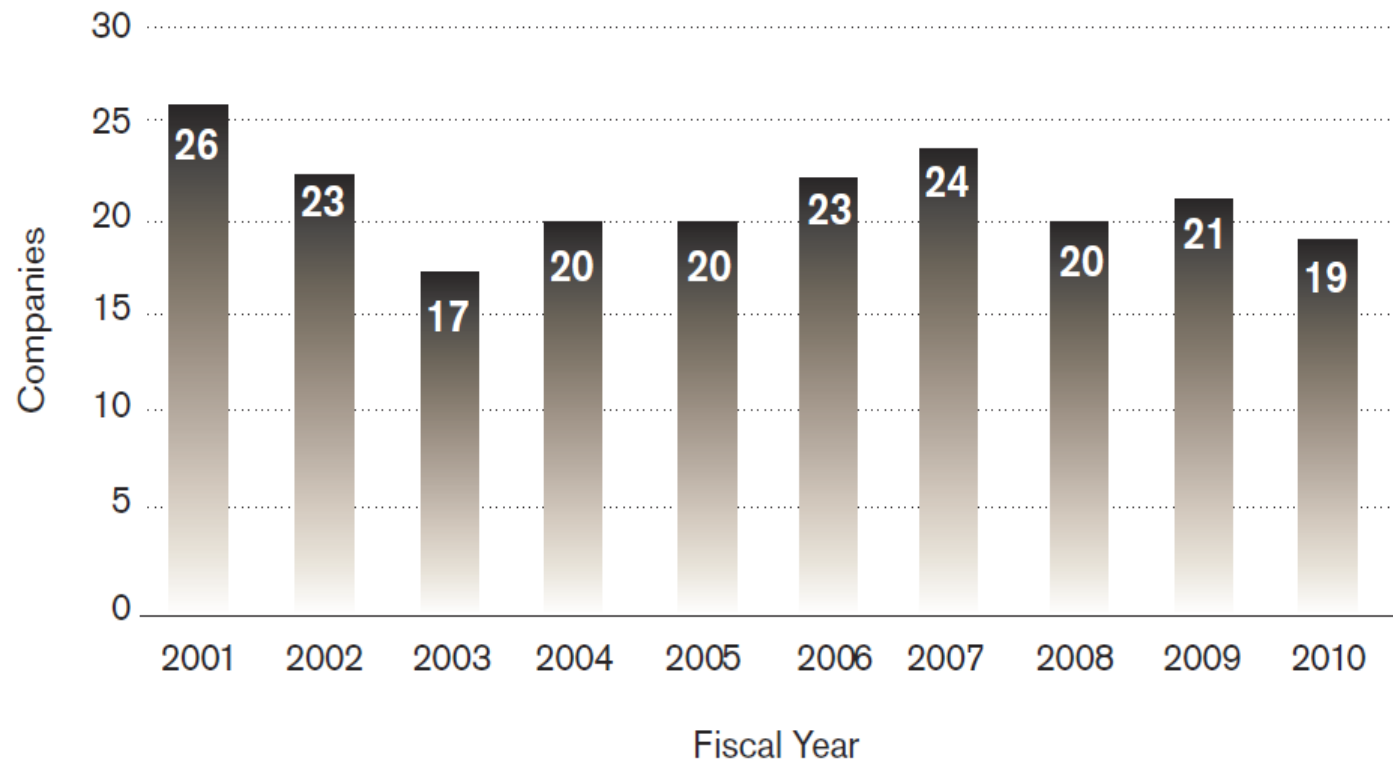
US PATENTS  
IN PORTFOLIO

2,083

INVENTIONS  
ACTIVE PORTFOLIO

# MIT

## NUMBER OF COMPANIES STARTED



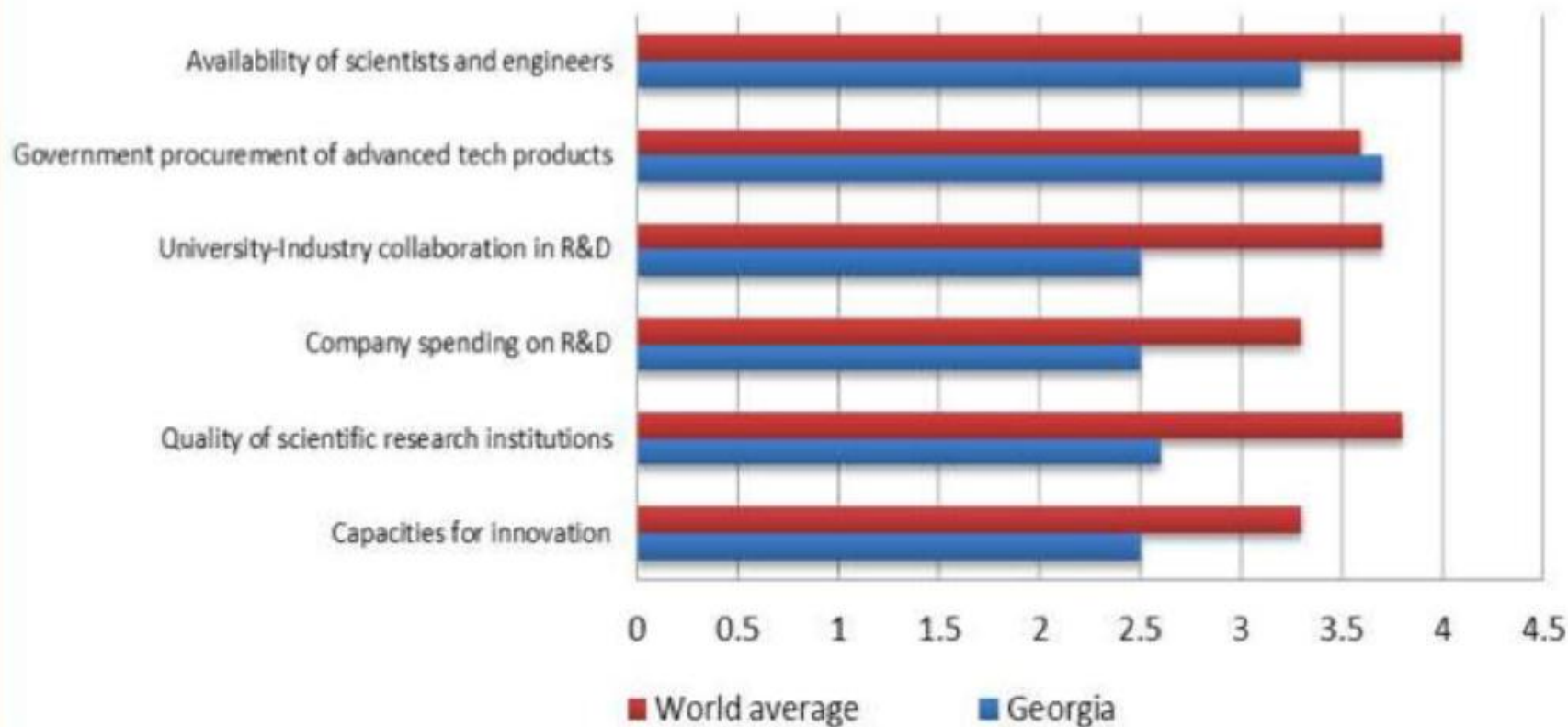
# Notable Companies Started by MIT students

- [Akamai](#)
- [Appjet](#)/EtherPad: Hosted app service/collaborative editor, acquired by Google ([Aaron B Iba](#), [David Greenspan](#) and [J.D. Zamfirescu-Pereira](#))
- Aspiring Minds: ([Varun Aggarwal](#))
- AutoMob: Mobile informatics ([Amit Goyal](#))
- [DocVerse](#): Cloud storage and collaboration add-on for Office ([Alex DeNeui](#) and Shan Sinha)
- [Dropbox](#): Online backup service ([Drew Houston](#) and [Arash Ferdowsi](#))
- [DuckDuckGo](#): A new search engine ([Gabriel Weinberg](#))
- [E La Carte](#): Tablets on restaurant tables for ordering, paying, and playing games
- [Howcast Media](#): ([Sanjay Raman](#))
- [imo.im](#): Messaging ([Ralph Harik](#))
- [Justin.tv](#): Live video streaming ([Kyle Vogt](#))
- [Ksplice](#): Updates to computer systems without rebooting ([Jeff Arnold](#), [Waseem Daher](#), [Tim Abbott](#), [Anders Kaseorg](#))
- [Meraki](#): Ad-hoc wireless networking ([Sanjit Biswas](#) and [John Bicket](#))
- [MessageParty](#): Y Combinator Summer 2010 company; mobile LBS/messaging; based in NYC ([Amanda Peyton](#) and [Jason Gavis](#))
- Pubget: Research paper search engine (Ramy Arnaout, [Mike Anderson](#))
- Qwobl: Semantic Search and Advertising ([Jawad Laraqui](#), [Joe Presbrey](#), [Christian Rodriguez](#))
- [PrivateCore](#): Private computing ([Steve Weis](#))
- [Redbeacon](#): Local search ([Yaron Binur](#))
- [ScanScout](#): Video ads ([Waikit Lau](#), Steve Lee)
- Sconex: High school social network ([Jawad Laraqui](#), [Joe Presbrey](#)) acquired by Alloy
- [SiteAdvisor](#): Service that reports on the safety of web sites ([Matt Gattis](#))

# Notable Companies Started by MIT professors

- Goby: Mike Stonebraker
- StreamBase
- Tiler: Anant Agarwal
- [Tokutek](#)
- [Vertica \(company\)](#): Mike Stonebraker
- DataXu
- Sun Catalytix

**Graph 1. Innovative performance in Georgia and in the world  
2012-2013 (1-7 scope)**



*Source: SCImago, SCOPUS, 2013*